

Moldovan PM visits settlement in northern district, where 260 households benefit from access to water with government's support



Prime Minister Alexandru Munteanu started today's visit to the northern Ocnita district in the village of Dingeni, where, with the government's support, more projects have been implemented to improve people's living conditions.

One of the most important initiatives is the village's water supply, which benefits 260 households. The project costs over 5.7 million lei, funds provided by the government. The PM visited the water tower together with the village mayor, discussing achievements and plans for the coming period.

In recent years, the village of Dingeni has benefited from a string of projects supported by the government through the European Village, European Village Express and European Village 2 programmes. In addition to extending access to drinking water for residents, other key projects have focused on improving educational and community infrastructure, including the renovation of the gymnasium's sanitation block – 1.29 million lei, the development of a children's sports field – 401.9 thousand lei, as well as an open-air stage meant for the community's cultural activities.

"We are investing in projects that matter for people – in infrastructure and quality of life, in each locality of Moldova. The North has enormous potential, and the development of these communities is essential for the balance and growth of the entire country," said Prime Minister Alexandru Munteanu.

The prime minister also discussed the impact of the water supply project with a local family, who now enjoys quality water in their household.

The village of Dingeni will receive 1.4 million lei in funding from the National Environmental Fund to purchase equipment for waste collection and transportation. It is worth noting that, on these days, a large-scale clean-up campaign is taking place in the village, with the active involvement of the community – a mobilization that reflects the civic spirit and community cohesion locally.

